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Authors: Jonas Schild, Liane Bolicke, ...

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Toward Intuitive 3D User Interfaces

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for Climbing, Flying and Stacking

We propose **3D user interfaces** (3DUI) that are adapted to specific Virtual Reality (VR) tasks: climbing a ladder using a puppet ...

Grasping Metaphor - Hook LaViola Jr, J. J., Kruijff, E., McMahan, R. P., Bowman, D., & Poupyrev, I. P. (2017). **3D user**

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interfaces: theory and practice.

***So You Wanna Make Games?? |
Episode 9: User Interface Design***

Many games require you to have immediate access to a ton of critical information like stats, inventory, mission info, and location.

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ARM Mali400 for 3D user interfaces and games This STMicroelectronics STi7108 development platform demonstrates what the future of set top box **user interfaces** will look like, ...

QtWS15- Rising Trends in 3D in user interfaces, Sami Makkonen, The Qt Company Qt World Summit 2015,

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the past 20 years, Qt has ...

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Frank J. Maher Professor of Computer
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Human-Computer Interaction ...

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3D User Interface Opportunities:

Coding 101 85 Noah Addy is fascinated by the potential possibilities that augmented and virtual reality may provide for UI in the future. For the full ...

SUI 2019 Keynote: Joseph J. LaViola - Gesture Recognition - Key Insights and Future Directions Joseph J.

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